

# CACTUS

## card games

Game one

### CACTUS COLOURS

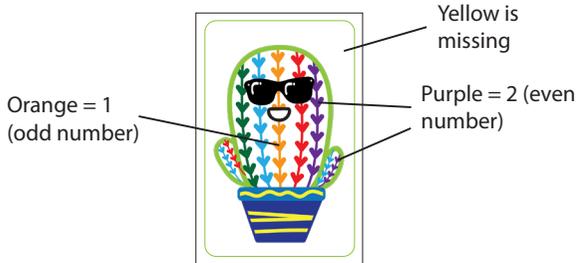


Count the odd or even colours or find the missing colour the quickest!

**TO WIN...** collect the **most** cactus cards by being the first to **shout out** which colour is **odd, even or missing**.

#### SETTING UP THE GAME

1. Lay all the cards in a pile face down in the middle of all players.
2. Each cactus card has different coloured patterns on it. In total, there are **6 colours** on the that make up patterns: **red, orange, yellow, green, purple, blue**. **BUT** one colour is **missing** and the colours are an **odd** and **even** amount on each cactus card.



#### GAMEPLAY

1. Players take in turns to turn over **one** cactus card at a time and lay next to the pile of cards.
2. Before the card is turned over, one player chooses to say either '**odd**', '**even**' or '**rainbow**' which will determine what all players must do once the cactus card is turned over.
3. **If a player says 'odd'** players must shout the name of a colour on the cactus that appears an odd amount of times.
4. **If a player says 'even'** players must shout the name of a colour on the cactus that appears an even amount of times.
5. **If a player says 'rainbow'** players must shout the name of the colour that is **missing** from the cactus card.
6. The first player to shout out the correct odd, even or missing colour wins the cactus card.
7. If the player shouts out the incorrect colour they must return one of their cactus cards they have already won to the bottom of the pile of cards.
8. If both players say the word at the same time, no player wins the card and the card is put at the bottom of the pile.
9. **The game ends** when the cactus cards in the pile have run out.
10. The player who has collected the most cacti after all cards have been played is the winner.
11. To make the game longer or for more players, print out more cards and add them to the deck.

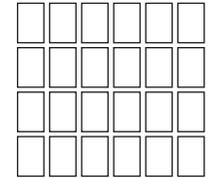
### TWIN POTS



**TO WIN...** collect the most **cactus pot pairs**.

#### SETTING UP THE GAME

1. Shuffle the cards then place them all **face down** in a grid **6x4**.
2. The player who most recently said the word cactus goes first and the play continues clockwise.



#### GAMEPLAY

1. During a turn, the player chooses to look at **two** cards in the grid **secretly**. They then choose **one** card to show to **all** the players, then place back in the grid, and place the other card back in the grid without the players seeing.
2. If the **pots match** on the **two cards**, the player can keep them but if they don't match they must put them back in the grid.
3. **The game ends** when there are no more cards in the grid and the winner is the player with the most matched pot pairs.
4. **Don't be distracted** by the different cacti! The cacti are all different but there are **two of each cactus pots** for you to match.
5. To make the game longer or for more players, print out more cards and add them to the deck. You could even customise your own pots to create additional pairs for the game.



NB: if you have printed on thin light coloured paper you should hold your hand over the back of the cards to prevent other player's from seeing what is on the card.

#### CREATE YOUR OWN GAME!

Use the Cactus Cards to create your own game! We've provided you with the template and a couple of examples and now it's your turn to create your own game! The Cactus Cards have purposely been designed for creating a range of different card games. You could add extra elements to the cards such as numbers or patterns or could play games you already know like snap.

**Share your creations with us and tag us in a social media post @snagglegapgames. Get creating!**

